ENCAC 2nd OPEN CALL TO AUDIOVISUAL ARTISTS AND DEVELOPERS

ENCAC (European Network for Contemporary Audiovisual Creation) offers six research and/or production residencies in five venues of the network

Aimed at supporting collaborative work among creators and researchers in fields of sound, visual and performance arts, and digital culture, with a special focus on the development of new technologies and languages at the interstices between these fields, ENCAC is pleased to announce an open call for 6 residencies that will take place over the period of November 2016 through May 2017 at the following locations: DISK Berlin (CTM Festival, Berlin), humainTROPhumain (Montpellier), LA硼al (L.E.V Festival, Gijón), Avatar (Quebec, Canada) and le lieu unique (Nantes).

The European Network for Contemporary Audiovisual Creation (ENCAC) is a partner platform that aims to facilitate, promote, inspire, support and create new opportunities and challenges in the audiovisual arts as well as to foster innovative and sustainable solutions for the creative community, a wide range of audiences and the audiovisual field.

The contribution of the network to the process of creators working in the various fields covered by the project (i.e. research, production, education and dissemination of new audiovisual practices) attempts to foster a more effective implementation of innovative solutions that can be exported, that are sustainable and that bring new audiovisual culture closer to the general public and to the audiovisual community.

Led by LA硼al Centro de Arte y Creación Industrial (Spain) and with LEV festival as strategic partner, ENCAC is co-funded by the Creative Europe programme of the European Union and it is composed of five European cultural institutions and platforms based on EU countries: Ars Electronica (Austria), DISK Berlin (CTM Festival, Germany), Resonate (Serbia), le lieu unique (France) and hTh-CDN (France) plus four non-EU partners: Avatar (Canada), ELEKTRA (Canada), MUTEK.MX (Mexico) and Mapping Festival (Switzerland).

Object of the call
ENCAC is looking for creative and innovative artistic projects and research working within the fields and at the cross-sections of sound, visuals, music, performing arts and digital culture.

The call offers 6 Research and/or Production residencies for the completion and presentation of 6 projects by international artists/developers.

The residencies offer a chance for artists to research, conceive, produce and present new artistic works, new tools, methods, formats and perspectives for audiovisual creation.

Presentation format depends on the nature of the residency, and may range from a final performance, an informal work-in-progress presentation, installation, a talk or workshop-style format, or other.

Resident artists will receive technical and artistic guidance during the development of their research and production. The support will be provided by the hosting venue and its network of collaborators.
Addressed to

This competition is open for artists/developers worldwide, which are working on all kinds of innovative concepts and ideas in the fields of intermedia research on sound, visuals, music, performing arts and digital culture. Each of the residencies also has particular focal points, as summarized here:

- sound and electronic art
- experimental audiovisual creation
- audiovisual creation and performance: new tools, methods, formats and perspectives
- scenic fact in relation to digital art and new technologies
- experimental music instruments

Applications

Submitted project proposals must be original, unique, and as of yet unpublished. This call will not accept works that have been previously published or awarded prizes.

While applicants are asked to select the residence they wish to apply, the curatorial committee may consider that the project is more suitable for a different venue than the one selected by the applicant.

An applicant may apply for more than one residency.

The application should include:

- A personal testimony video introducing the artist(s), describing the choice of residency location and providing an outline of the concept/idea/project which the artist wishes to pursue (up to 5 minutes)
- A draft production plan with a budget and a timeline/schedule
- A selected portfolio of works which showcases projects the artist is proud of
- A bio and his/her/their contact details

Proposals may be submitted online
http://encac2.laboralcentrodearte.org

The deadline for submission is 15th June 2016, at 11:00 AM (GMT+1). ENCAC would only address incidence reports about the web platform notified via email during 24 hours after the end of the call (up to June 16th, 2016 at 11:00 AM, GMT+1.)

Jury

The curatorial committee will meet on 20th and 21st September 2016 and select the winning projects. More information on the curatorial committee which is comprised by a member of each of the institutions and platforms involved in the network, here
Every project submitted for consideration will be evaluated according to the following criteria:

- The predefined lines and themes of interest for ENCAC
- Technology used and quality of the proposal
- Degree of innovation / originality
- Compelling conception
- High optimization of the resources available and suitability of the project for the selected venue
- Sustainable and adaptable to other ENCAC network venues
- Artistic and conceptual quality of the proposal

Exceptionally, the curatorial committee may consider that one of the proposals could potentially grow and further develop in an interesting way for the network, and for the project itself. In this case, it will be possible for the curatorial committee to assign the resources of two residencies to that specific proposal, doubling the budget and period of residency.

**Information and Queries:**
For any additional information or queries regarding the open call:
encac@laboralcentrodearte.org
Participation in this call implies acceptance of these requirements.

**Conditions**
The monetary award will cover the full amount of expenses derived from the residency and presentation, subject to Personal Income Tax (IRPF) and other taxes under current legislation.

During the period of the residency, the artist will perform some public activity to show the creative and production process. This activity may include visits to the studio, talks and educational activities targeting different audiences.

The selected works will be presented in the venue where they have been produced but they could also be presented at any other venue/s or platform/s belonging to the network. The presentation will be adapted to the type of project, available space and context.

**Entry details and rights**
The artists or collective authors of the selected projects will be asked to sign a contract with the hosting institution which regulates terms, deadline revision, payment, and the transfer of public communication rights during the residence and presentation period as well as for the distribution of the artwork for promotional purposes.

Documentation and Promotion: The organizer LABoral together with the project partners (LEV Festival, ES, hTh-CDN Montpellier, FR, le lieu unique, FR, Ars Electronica, AT, DISK, DE, Magnetic Field N, RS, Avatar Quebec, CA, ELEKTRA, CA, MUTEK.MX, MX and Mapping Festival, CH) as well as supporters or board members of the institutions that integrate the European Network for Contemporary Audiovisual Creation wish to make the results of the competition accessible to as large audience as possible. To achieve this, a public relations and communication campaign aimed at particular media outlets (press, radio, TV and Internet) will be conducted. The works selected by the curatorial committee will be documented (as a whole or in part) via the following media: - LABoral website (www.laboralcentrodearte.org) - Project website
(http://www.laboralcentrodearte.org/en/encac)- Homepage and media of all project partners and supporters/board members’ - catalogues and/or other brochures. All participants will be asked to submit texts and material accordingly. Participants are respectfully requested to prepare graphics and texts related to their residency and to submit them in the best possible quality. All participants will be asked to develop content (in the format agreed by the parties) for the multimedia label of the ENCAC network. In order to promote network activities, information about the work will be published via online prior to their presentation. Due to technical and organizational constraints, LABoral and the project partners reserve the right to determine the actual extent, timing and layout/editing of the above-mentioned material and documentation.
**Residence 1: Berlin, November 2016**

**Object:** Research and Production of Audiovisual Art

**Description:** DISK Berlin is offering a chance to research, conceive, and present new tools, methods, formats, and perspectives for audiovisual creation and performance. Through its wide network of local collaborators, DISK Berlin will support the residency-holder with technical and artistic guidance. Advice may be provided by local artists, industry professionals, researchers and theorists, hackers, technological companies, and more, working within fields of sound, music, art, digital media and their cross-sections.

**Venue:** TBA

**Period:** two weeks in November 2016 with the possibility of presentation at the CTM Festival 2017 (27th January-5th February, 2017)

**Budget (gross):** 5,000 € which include a fee for the artist, production costs for the project as well as travel, accommodation and per diems. Access to technical resources and technical assistance is available and not included in the gross figure.

**Space:** TBA

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**Available equipment:**
1 Audio Mixer (12 Channels) Allen&Heath
2 Video Projectors (VGA/ DVI/ HDMI connection) - 2000 Ansilumen,
2 small Opera/Back-pro Screens (180x240cm) (VGA/ Mini Displayport/ DVI)
1 HD Beamer (NOT Available during CTM-Festival)
1 pair Mackie Loudspeaker (SRM350) with tripods
1 Vestax DJ-Mixer 4 channel
4x Record Player/Line
1 Small Subwoofer Yamaha 100W

Further equipment may be available upon discussion with the artist.
Humain trop humain – CDN of Montpellier is a contemporary creation centre, for promotion, reflection and encounter, where all artistic expressions live together with digital creation, contemporary music, debate, conferences, visual arts, education... A project that aims to celebrate the creative life. Addressed to all audiences and moreover for those who stoke the fire of curiosity.

<table>
<thead>
<tr>
<th>Residence 2: Montpellier: December 2016</th>
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<tr>
<td><strong>Object:</strong> research and production residency on performative arts and digital art</td>
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<tr>
<td><strong>Description:</strong> The purpose of this residency is to widen the limits of the scenic fact in relation to digital art and new technologies. We are looking for projects that combine contemporary AV creation techniques with scenic performance in any way: artificial intelligence based performances, real time data manipulation shows, multimedia contemporary dance, audiovisual electronic operas, performances with light, video and sound, robotic theatre, etc.</td>
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<td><strong>Venue:</strong> Humain CDN Montpellier (Montpellier, France)</td>
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<td><strong>Period:</strong> two weeks in December 2016</td>
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<td><strong>Budget (gross):</strong> 6.000 € which include a fee for the artist, production costs for the project as well as travel, accommodation and per diems. Access to technical resources and technical assistance is available and not included in the gross figure.</td>
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Humain trop humain – CDN of Montpellier is a contemporary creation centre, for promotion, reflection and encounter, where all artistic expressions live together with digital creation, contemporary music, debate, conferences, visual arts, education... A project that aims to celebrate the creative life. Addressed to all audiences and moreover for those who stoke the fire of curiosity.

**Space:** 2 training facilities, recording studio, big stage, audiovisual production laboratory, costume laboratory

**Available equipment:**
Full theatre equipment (sound, video, lights)
Digital art department equipment: microcontrollers, computers, sensors, editing software.
For detailed technical specifications on the theatre equipment + digital art department equipment: Humain trop humain has an annual budget for the purchase of equipment that could improve the actual gear if needed for the selected project.
### Residence 3: Gijón, January 2017

**Object:** research and production residency on audiovisual art  

**Description:** the purpose of the residency is to produce an installation that involves building interactive interfaces or instruments. We are not only interested in sound processing and sound creation but also the manipulation and interaction with 3D environments and Audiovisual Media. The installation will be exhibited at LABoral after the residence.

**Venue:** LABoral Centro de Arte y Creación Industrial (Gijón, Spain)  
www.laboralcentrodearte.org

**Period:** two weeks in January 2017

**Budget (gross):** 3,520 € which include a fee for the artist, production costs for the project as well as travel and accommodation. Access to technical resources and technical assistance is available and not included in the gross figure.

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**LABoral Centro de Arte y Creación Industrial** is an open platform for research, production, dissemination and interpretation of emerging cultural forms that result from the shifts brought by the creative use of new technologies. Plataforma Cero is LABoral’s production centre for contemporary artworks and other cultural projects. Offering technical support, advice, resources and infrastructures to creators, working groups and educators, it facilitates the development of projects in the fields of arts and design.

**Space:** Studio for the artist. Structure of laboratories and training facilities: laboratory of experimental electronics and software, digital fabrication laboratory, audiovisual production platform, sound laboratory.

**Available equipment:**

**fabLAB:**
- CNC milling machine  
- Laser-cut machine  
- 3D printers  
- Vertical drill machine  
- Plotter  
- Manual thermal plate  
- Cutting plotter

**Plato:**
- Area: 319.70 m²  
- Soundproofed ceiling  
- Self-supporting truss structure  
- 7 MB symmetrical bandwidth

**Audiovisual Laboratory:**
- Photo/video equipment  
- Microphones  
- Recorders  
- Projectors  
- Computer equipment and software

For detailed technical specifications on the equipment [+]  
LABoral has an annual budget for the purchase of equipment that could support the specific needs for technical equipment of the selected projects. Potential candidates are asked to clearly state anticipated needs regarding technical and artistic support.
**Residence 4: Quebec, February 2017**

**Object:** research and production residency on sound art  
**Description:** residency for the research and creation of an artwork that involves sound and electronic art  
**Venue:** Avatar (Quebec, Canada) [http://avatarquebec.org/en/](http://avatarquebec.org/en/)  
**Period:** two weeks in February 2017  
**Budget (gross):** 2,000 € which include a fee for the artist, and production costs for the project. Avatar will take care of travel, accommodation and per diems. Access to technical resources and technical assistance is available and offered.

**Avatar** is a self-run artist centre specialized in researching, creating, disseminating, publishing, and distributing audio and electronic art. The centre is a non-profit organization and, in its 20 years of existence, has initiated activities to promote production, discussion, and collaboration among professional artists at every level through local, national, and international networks. Its facilities are located in Quebec City in the Coopérative Méduse building and include research and recording studios, a multi-purpose room, a computer laboratory, and an electronics lab containing cutting-edge audio and electronic equipment.

**Avatar**’s primary mission is to promote the research, creation, and dissemination of audio and electronic art in all its current and future forms to continually revitalize artists and their discipline.

To do this, **Avatar:**  
- Provides artists with equipment, workspace, and specialized knowledge  
- Supports the creation, production, and dissemination of projects  
- Organizes activities in collaboration with other organizations  
- Sparks discussions between artists and the public  
- Shares its expertise through various activities (training workshops, talks, etc.) intended for professional artists.

**Space:**  
Research and recording studios, a multi-purpose room, a computer laboratory, and an electronics lab containing cutting-edge audio and electronic equipment. Avatar has also had a public listening centre since the summer of 2012.
Available equipment:
Recording Studio:
- Piano Yamaha Disklavier Pro C7
- ProTools HD Native with Apogee interface
- 5.1 Genelec Monitoring System
- Analog mastering processors
- Focusrite, Millenia and Avalon preamplifiers
- Neumann, AKG, DPA, Royer and Shure microphones
- Great selection of DAWs and plugins (Waves, Ableton Live, Logic Pro, GRM Tools, etc.)
- Sound Devices mobile recording equipment
Electronics and Media Equipment:
- Electronic interfaces (Arduino, Raspberry Pi, Udoo), and selection of sensors and electronic devices
- Photo/Video equipment (2 Canon 7D with a selection of lenses)
- Controllers
- Audio monitors
Video projector
Residence 5: Gijón, April 2017

**Object:** research and production residency on audiovisual art

**Description:** Production of an audiovisual piece that works with light, video and sound. Addressed to all creators interested in the evolution of multimedia creation related to audiovisual culture: performances, live audiovisual, audiovisual installations including digital sets, light architecture.

The aim is to extend the limits within the world of experimental audiovisual creation applied to the context of the performance and installation.

Final results will be presented at LEV festival 2017, taking place on April/May 2017. Proposals whose visual aspect enrich the objectives of the festival will be especially valued, as well as proposals with both an installative dimension and a development as an audiovisual performance.

**Venue:** LABoral Centro de Arte y Creación Industrial (Gijón, Spain)
www.laboralcentrodearte.org and www.levfestival.com

**Period:** one month in April 2017

**Budget (gross):** 4,520 € which include a fee for the artist, production costs for the project as well as travel and accommodation. Access to technical resources and technical assistance is available and not included in the gross figure.

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**Space:** Studio for the artist. Structure of laboratories and training facilities: laboratory of experimental electronics and software, digital fabrication laboratory, audiovisual production platform, sound laboratory.

**Available equipment:**

**fabLAB:**
- CNC milling machine
- Laser-cut machine
- 3D printers
- Vertical drill machine
- Plotter
- Manual thermal plate
- Cutting plotter

**Plato:**
- Area: 319.70 m²
- Soundproofed ceiling
- Self-supporting truss structure
- 7 MB symmetrical bandwidth

**Audiovisual Laboratory:**
- Photo/video equipment
- Microphones
- Recorders
- Projectors
- Computer equipment and software

For detailed technical specifications on the equipment [+] LABoral has an annual budget for the purchase of equipment that could support the specific needs for technical equipment of the selected projects. Potential candidates are asked to clearly state anticipated needs regarding technical and artistic support.
Residence 6: Nantes, May 2017

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<th><strong>Object:</strong></th>
<th>research and production residency on audiovisual art</th>
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| **Description:** | Le lieu unique would like to welcome in this residency a research project on creation and/or prototyping of experimental av instruments. Fields of study could include (but are not limited to):  
- usage and re-appropriation of everyday objects, linking them to digital technologies  
- construction of digital or electronic instruments  
- elaboration of multimedia or « wild » design in instruments  
- any production questioning the links between technology and av (storage and reproduction of sounds, links between technologies and forms, modes of listening and audio creation, etc.).  
The main objectives of the residency are to organize a space of audio experimentation which will question, examine or expand the frontiers and limits of the av field, to create connections with other forms of artistic expression and to question their links, while promoting the usage and practice of experimental practices in av creation. |
| **Venue:** | Le Lieu Unique (Nantes, France) [http://www.lelieuunique.com/](http://www.lelieuunique.com/) |
| **Period:** | one month in May, 2017 |
| **Budget (gross):** | 11.000 € which include a fee for the artist, production costs for the project, technical assistance, as well as travel, accommodation and per diems. |

Scène nationale of Nantes (national center for contemporary arts), the lieu unique is a space for artistic exploration and production, cultural effervescence and conviviality. It mixes genres, cultures and publics. It heralds a spirit for curiosity in the different areas of arts: visual arts, theater, dance, circus, music, literature, philosophy, architecture... A place for meddling, the lieu unique is the home, next to the spaces dedicated to creation, of a bar, a restaurant, a bookstore, a hammam... Every year the lieu unique presents dozens of shows (theater, dance, circus, music, literary meetings, philosophical debates...), exhibitions, residencies for artists, recurring events and festivals. In the field of media art, it often works with Apo33, Scopitone festival or PiNG, housing the Festival D (a maker’s fair-like event), workshops, concerts or residencies.

**Space:**
Atelier 2 is a 200 sqm multi-purpose room

**Available equipment:**
The Atelier 2 is a raw, multipurpose space suitable for a wide range of experimentation. It is equipped with a basic PA system and projector. Further equipment from le lieu unique (fully equipped theatre and concert hall) can be used according to availability.